DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style, Responses, 1/2 Level,	
Generally NAT	
1m-2 BOTH M	
MICHAELS	
Transfers over 1. canapé style	
Response new suit one round F(not passed hand)	
1NT OVERCALL	
15-18, sys on	
VS STRONG♣: ♠+♦ or ♥+♣	
4TH HAND 10 – 14, sys on	
JUMP OVERCALLS (Style, Responses, Unusual NT)
Weak or two-suiter	
DIRECT AND JUMP CUE BIDS (Style, Responses,	-
Michaels	
Jump cue over M asks for stopper, over m nat	
1♣/♦ - 2♦ Majors	
VS. NT (vs. Strong / Weak, Reopening, PH)	
MULTI - LANDY	
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT	
Against w2: cue bid = minors	
jump to 4 in m shows that suit and unbid M	
MULTI-LANDY vs 3m	
VS. ARTIFICIAL STRONG OPENINGS	
Transfer vs 1., canape poss.	
TIMBUKTU vs 2. (strong): 2x=next suit or other 2	-
X= \bullet or \forall + \bullet ; 2N= \bullet + \bullet or \forall + \bullet ; above this nat	
OVER OPPONENTS' TAKEOUT DOUBLE	

LEADS AND SIGNALS											
OPENIN	IG	LEADS STYLE									
	Le	ead		In Partner's Suit							
Suit	3/5			3/5							
NT	3/5			3/5							
Subse	A	TTITUDE									
Other: vs NT: 4 th from 4 if 3 rd is too valuable;											
2 nd from Hxx if not bid by partner											
LEADS											
Lead				Vs. NT							
Ace	A	•		AKQ, AKJT, AQJT							
King	A	K (if sec) or KD)	KQJ or KQT							
Queen	Q			QJT, QJ9, AQJ							
Jack		Г(xx),Jx, КЈТ(as vs. s							
10		9(xx), Tx,K/Q⁻		as vs. s	uit						
9	98	B(xx)		as vs. s	uit						
Hi-x	e١	/en count		even co	unt						
Lo-x	3	/ 5		3/5							
SIGNAL	SI	N ORDER OF	PRIO	RITY							
		Partner's	Decla		Discarding						
	1	Pos/neg	Coun		odd=enc						
Suit		count	Lav	-	Lav						
	3										
	1 Pos/neg Smit		Smith	n rev	odd=enc						
NT			count		Lav						
	3 La										
Signals	(ind	cluding Trumps									
UDCA	(
	ch	o, Smith rev.(h	iah su	aaests sv	witch vs NT)						
DOUBL			<u></u>	33							
TAKEOL	JT	DOUBLES (St	yle, Ro	esponses	s, Reopening)						
Rosenkr	an	tz x									
Support											
		2 Y									
Responsive x											
SPECIAL, ARTIFICIAL AND COMPETITIVE RE-											
DOUBLES											
Support, lead directing, responsive, competitive											
oupport, load directing, responsive, competitive											

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Category:

NBO: <u>Austria</u> EVENT:

Heini Berger – Peter Zelnik

SYSTEM SUMMARY					
GENERAL APPROACH AND STYLE					
· · · · · · · · · · · · · · · · · · ·					
Strong club (blue club style)					
1 NT= 15 - 17					
4 card Majors / 1 denies any exact 4 card major suit					
2 / 1 GF canapé possible					
SPECIAL BIDS THAT MAY REQUIRE DEFENCE					
CANAPÉ					
2 V REV. FLANNERY					
2 NT BOTH MINORS 3 NT ONE LONG MINOR					
4 ♣/♦ SOLID 7+♥♠ MULTI LANDY VS. 1 NT, STRONG 1♣, strong 2♣,					
2 ♦ Multi, 3 minor					
1 ♦ - 1 ♥ (nat, sometimes short) – 1 ♠ BOTH MINORS					
$1 \bullet -2 \bullet 4 + \bullet 5 + \bullet$ weak					
1 ◆ - 2 ▲ one suiter ▲ weak					
SPECIAL FORCING PASS SEQUENCES					
IMPORTANT NOTES THAT DON'T FIT					
Honor leads vs NT request deblock of honor below					
Over 1. opening of opps we bid under our suit!					
PSYCHICS very rare					

				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING	
1 *	Х	0	>	Strong (17+)	1 ◆ 0-6, 1 ♥ 7+ less than 3 controls, Sp+ controls and other artificial answers	1♣-1♦-1♥ two way -1▲relay, -1 NT 5+▲, some points -2x nat., some points		
1 •		2	>	11 -16, no 4 card major, may have longer suit	 1 v nat, sometimes 3 cards, 1 NT may have 4card major, up to 11, non F 2*/* may have canape 2 v weak 5+*4+ 2*weak, 2NT both m weak or strong 3* to play, 3* /* nat, light invitation 	1 ◆1 ♥1 ▲ shows both minors 1 ◆1 ♥2 ♣ denies 4 cards ◆ After all other bidding 2 ♣ transfer to 2 ♦, 2 ♦ any GF		
1 🔻		4	>	11 -16, may have longer suit	2♣/♦ may have canape, GF 2 NT support game force,3 ♦ support invit 3♣ support with shortness 3♥ weak	After 2 NT : 3 ♣ min hand, 3 ♦ good hand ♦ control, 3♥ have a long second suit, 4 level good canape	2/1 to play Fit jump 5+cards 3 trumps nF	
1 🛦		4	>	like 1 💘	like 1 🔻	like 1 🛡		
1NT			>	15 -17(semi)balanced	Stayman, xfers,	1 NT – 2 ♣-2any-3♣ asking distribution 1 NT – 2 ♣ - 2 major – 3 in other major forcing raise		
2 🐥		(5) 6		11 -16	2 ♦ asking, 2♥▲ nat F1, 3♣ to play, 4♣ RKCB	2 ♣ - 2♦- 2 NT 2 stopper, 3♣ one stopper after 2 ♦ 3 ♦ asks		
2 🔶	Х	0		Weak two major or 5-5 minors opening hand	2/3 Major pass/corr., 2 NT asking, 3 in minor forcing	2 ← - 2NT - 3 ♣, weak two min, then 3 ← asks 2 ← - 2NT - 3 ← both minors min, 3 NT both minors max, 3 major weak two max suits x		
2 🗸	X	4		Reversed Flannery 5+♠ 4 +♥ 8 - 14	2 NT asking, 3 minor forcing, 3 major to play	2♥ - 2 NT - 3♣ 5 /4 min (11/12), 3♦ 5/4 max (13/14) 3♥ 5/5 weak (8 - 10), 3♠ 6/4 weak (8 - 10) 3 NT 6♠ 4♥ (11 - 14) 4 minor 544 min		
2 🌲		5		5♠ and 5+ minor weak	2 NT asking, 3 minor pass/corr, 3 ♥ forcing	2♠ - 2 NT – 3 ♣/♦ nat min, 3♥ max♣, 3♠ max♦		
2NT				Both minors, weak up to opening	3 ♣/♦to play, 3♥forcing, 3♠ nat nF 4 ♣/♦RKCB	2 NT - 3♥ - 3 ▲ min, 3 NT max, 4♣/♦ 6, 4♥/▲ nat. 3 cards		
3* 🔶	1			Preempt	New suit forcing			
3♥♠				Preempt	New suit forcing			
3NT				Preempt in one minor		HIGH LEVEL BIDDING		
4 🜲	1			Solid 💙		ORKCB, RKCB, Spiral Scan		
4 🔶	1			Solid 🛦		Competitive: pass 0, double or redouble1, next suit 2		
4♥♠				To play		After cue bid doubled redouble shows first round control		